

# Solution to Keygenme 8 by qpt^J

gim

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Ohi. It's my first attempt @ crackmes.de

Since I work, It took me few days two finish it, I've used mostly IDA Pro.

VM loop starts at 0x4012E9, VM code starts at 0x401749 (we'll get back to this one), handlers are in an array at 0x401231.

I've analyzed almost all handlers and gave them some more sensible names. Here's small example:

```
.text:004012A5 dd offset subValFromCell_B_D
.text:004012A9 dd offset andCellsByVal_Bd_Ds
.text:004012AD dd offset pushOnStack_Dp
.text:004012B1 dd offset shlCellPtrValByCell_B_B
.text:004012B5 dd offset orCellPtrValByCell_B_B
.text:004012B9 dd offset subValFromCellPtr_Bd_Ds
.text:004012BD dd offset cmpValWithCellPtr_Bd_Ds
```

The machine uses 8 32-bits registers, which I will call CELLS later, stack with 32-bit values, Z-flag register, and some memory.

The '\_B' and '\_D' suffixes in handler names means type of argument, which can be BYTE or DWORD. If it's a BYTE in most cases it's a number of a CELL.

I've defined enum with mnemonics based on handler names and some helper structs.

Thanks to this I got all the VM code which you can see in appendix A

I was actually too lazy to write decompiler, mainly cause VM has less than 0x100 instructions. So the stuff in appendix A is made mainly by pressing 'Alt+Q' in IDA (that is "struct var").

So basically what the VM does at the beginning is:

- take the input from a dialog box,

- calculate MD2 from the username,
- convert the password into two DWORDS, these are `passDw1` and `passDw2` on calls at 0x401808 and 0x40181D
- when it has that it makes to calls to `subProc` at 0x401832 and 0x401854
- bad guy/good guy depends on the result from the subproc (conditional jumps at 0x401840 and 0x401862

So now let's look at the subProc. As params it takes some 256-byte `magicTable` (we'll get back to that) and a dwords from the "password" field.

I've rewritten piece of the VM code mnemonic (from 0x4018EB) to more understandable pseudo-code (at least imo):

<pre> VM_SETCELLFROMCELLPTR.BD_BS 1 5 VM_SUBVALFROMCELL.B_D 5 dd 0FFFFFFF8h VM_SETCELLFROMCELLPTR.BD_BS 0 6 VM_ADDVALTO_CELL.B_D 6 dd 4 VM_XORCELLBYCELL 3 3 VM_ANDCELLS_BD_BS 1 0 VM_JMPIFZ_D dd offset byte_401925 VM_SETCELLFROMCELL.BD_BS 2 1 VM_SUBVALFROMCELL.B_D 2 dd 1 VM_ADDVALTO_CELL.B_D 3 dd 1 VM_ANDCELLS_BD_BS 1 2 VM_JMPNOZ_D dd offset byte_40190E  401925: VM_ADDVALTO_CELL.B_D 5 dd 0FFFFFFF4h VM_SETCELLFROMCELLPTR.BD_BS 1 5 VM_SUBVALFROMCELL.B_D 5 dd 0FFFFFFF4h VM_SETCELLFROMCELLPTR.BD_BS 0 6 VM_ADDVALTO_CELL.B_D 6 dd 4 VM_XORCELLBYCELL 7 7 VM_ANDCELLS_BD_BS 1 0 VM_JMPIFZ_D dd offset byte_40195F 401948: VM_SETCELLFROMCELL.BD_BS 2 1 VM_SUBVALFROMCELL.B_D 2 dd 1 VM_ADDVALTO_CELL.B_D 7 dd 1 VM_ANDCELLS_BD_BS 1 2 </pre>	<pre> cell[1] = passDw2 cell[0] = tbl[tblPtr] tblPtr += sizeof(DWORD) cell[3] = 0 cell[1] &amp;= cell[0]  cell[2] = cell[1] cell[2] -= 1 cell[3] += 1 cell[1] &amp;= cell[2]  cell[1] = passDw2 cell[0] = tbl[tblPtr] tblPtr += sizeof(DWORD) cell[7] = 0 cell[1] &amp;= cell[0]  cell[2] = cell[1] cell[2] -= 1 cell[7] += 1 cell[1] &amp;= cell[2] </pre>
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So first after performing an AND on a DWORD from `magicTable` and on `passDw1` it counts set bits using Kernighan's method. Then it does the same on another DWORD from `magicTable` and `passDw2`.

And another fragment:

VM_XORCELLBYCELL 3 7		$cell[3] = cell[7]$
VM_ANDCELLSBYVAL1_BD_DS, 3, 1		$cell[3] \& = 1$
VM_ADDVALTO_CELL_B_D, 5, 4		$cell[5] + = 4$
VM_SHLCELLPTRVALBYCELL_BD_BS, 6, 1		$(* (DWORD *) cell[5]) \ll = cell[1]$
VM_SUBVALFROMCELL_B_D, 5, 4		$cell[5] - = 4$
VM_ADDVALTO_CELL_B_D, 5, 4		$cell[5] + = 4$
VM_ORCELLPTRVALBYCELL_B_B, 5, 3		$(* (DWORD *) cell[5])   = cell[3]$
VM_SUBVALFROMCELL_B_D, 5, 4		$cell[5] - = 4$
VM_ADDVALTO_CELL_B_D, 5, 8		$cell[5] + = 8$
VM_SUBVALFROMCELLPTR_BD_DS, 5, 1		$(* (DWORD *) cell[5]) - = 1; counter = 0x20$
VM_SUBVALFROMCELL_B_D, 5, 8		$cell[5] - = 8$
VM_ADDVALTO_CELL_B_D, 5, 8		$cell[5] + = 8$
VM_CMPVALWITHCELLPTR_BD_DS, 5, 0		$(* (DWORD *) cell[5]) == 0$
V:M.SUBVALFROMCELL_B_D, 5, 8		$cell[5] + = 8$

So it xors the  $bitCount(passDw1 \& magicTable[i])$  with  $bitCount(passDw2 \& magicTable[i + 1])$  and then it checks the parity and it stores the result as one of the bits in some dword, decrements counter and goes again.

There are 256 bytes in magicTable, in each loop, 2 DWORD are taken, there are 0x20 loops,  $0x20 * 2 * sizeof(DWORD) == 256$ .

After it calculates all the 0x20 bits it compares them with first of the MD2 calculated DWORDS.

Before we can continue, we need some math.

I suppose you know what matrix is and how matrix multiplication works.

Now imagine matrix in  $\mathbb{Z}_2$ . Elements of a matrix are 1's and 0's. Row multiplication becomes AND on bits, Addition is simply a xor.

Now what the VM code above does is basically calculating<sup>1</sup>:

$$A * passDw1 + B * passDw2$$

where both  $A$  and  $B$  are  $32 \times 32$  matrices, and both DWORD are column vectors.

Each of the 0x20 loops described above calculates ( $"row from A" \times passDw1$ ) + ( $"row from B" \times passDw2$ ). Multiplication itself is hidden behind that bitcounting + XOR (at 0x40195F) + AND (at 0x401962)

Then it compares the result with the  $md2Dword1$ .

Because there are two calls to the `subProc` we get pair of equations:

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<sup>1</sup>But it took me some time to realize that, I've just left it went sleeping, and the next day when I was taking a shower enlightenment has come :D

$$\begin{cases} A * passDw1 + B * passDw2 = md2Dword1 \\ C * passDw1 + D * passDw2 = md2Dword2 \end{cases}$$

Where  $A, B, C$  and  $D$  are all matrices of size  $32 \times 32$ .

Due to linearity, we can rewrite the above

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} passDw1 \\ passDw2 \end{bmatrix} = \begin{bmatrix} md2Dword1 \\ md2Dword2 \end{bmatrix}$$

Where  $ABCD$  is a  $64 \times 64$  matrix, and the two vectors are of sizes  $64 \times 1$ .

Now the only thing that's left is calculate the inverse of the matrix, so the solution is simply

$$\begin{bmatrix} passDw1 \\ passDw2 \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix}^{-1} \begin{bmatrix} md2Dword1 \\ md2Dword2 \end{bmatrix}$$

I have precalculated the inverse matrix, using Gauss-Jordan elimination (it's in `tblz.py`).

So basically what the keygen does is it multiplies inverted matrix with a vector made from calculating MD2.

Because this is done only on bits, the multiplication isn't straightforward in the keygen :)

Cheers and thanks to qpt^J for this keygenme :)

## A Appendix

```

.text:00401749 stru_401749 V_D <VM_PUSHONSTACK_D, 100h> ; DATA XREF: sub.4011FF+D8 . o
.text:0040174E V_D <VM_PUSHONSTACK_D, offset aUsername>
.text:00401753 V_D <VM_PUSHONSTACK_D, 3EAh>
.text:00401758 VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:0040175E V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:00401760 VDB <VM_DOCALL_RESCELLO_D_B, offset GetDlgItemTextA, 10h>
.text:00401766 VBB <VM_ORCELLS_BD_BS, 0, 0>
.text:00401769 V_D <VM_JMPNOZ_D, offset nameFilled>
.text:0040176E V_D <VM_PUSHONSTACK_D, 0>
.text:00401773 V_D <VM_PUSHONSTACK_D, 0>
.text:00401778 V_D <VM_PUSHONSTACK_D, offset aEnterYourName> ; "Enter your name!"
.text:0040177D VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:00401783 V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:00401785 VDB <VM_DOCALL_RESCELLO_D_B, offset j_user32_MessageBoxA, 10h>
.text:0040178B V_D <VM_MAKEVMJUMP_D, offset byte_4018A6>
.text:00401790 nameFilled V_D <VM_PUSHONSTACK_D, 100h> ; DATA XREF: .text:00401769 . o
.text:00401795 V_D <VM_PUSHONSTACK_D, offset passw>
.text:0040179A V_D <VM_PUSHONSTACK_D, 3EDh>
.text:0040179F VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:004017A5 V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:004017A7 VDB <VM_DOCALL_RESCELLO_D_B, offset GetDlgItemTextA, 10h>
.text:004017AD VBB <VM_ORCELLS_BD_BS, 0, 0>
.text:004017B0 V_D <VM_JMPNOZ_D, offset passFilled>
.text:004017B5 V_D <VM_PUSHONSTACK_D, 0>
.text:004017BA V_D <VM_PUSHONSTACK_D, 0>
.text:004017BF V_D <VM_PUSHONSTACK_D, offset aEnterYourSeria> ; "Enter your serial!"
.text:004017C4 VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:004017CA V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:004017CC VDB <VM_DOCALL_RESCELLO_D_B, offset j_user32_MessageBoxA, 10h>
.text:004017D2 V_D <VM_MAKEVMJUMP_D, offset byte_4018A6>
.text:004017D7 passFilled V_D <VM_CALLFUNC_D, offset zero16b>
.text:004017D7 ; DATA XREF: .text:004017B0 . o
.text:004017DC V_D <VM_PUSHONSTACK_D, offset aUsername>
.text:004017E1 VDB <VM_DOCALL_RESCELLO_D_B, offset lstrlenA, 4>
.text:004017E7 V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:004017E9 V_D <VM_PUSHONSTACK_D, offset aUsername>
.text:004017EE VDB <VM_DOCALL_RESCELLO_D_B, offset bufAppend16, 8>
.text:004017F4 V_D <VM_CALLFUNC_D, offset calcMd2>
.text:004017F9 V_D <VM_PUSHONSTACK_D, 8>
.text:004017FE V_D <VM_PUSHONSTACK_D, offset passDw1>
.text:00401803 V_D <VM_PUSHONSTACK_D, offset passw>
.text:00401808 VDB <VM_DOCALL_RESCELLO_D_B, offset strToInt, 0Ch>
.text:0040180E V_D <VM_PUSHONSTACK_D, 8>
.text:00401813 V_D <VM_PUSHONSTACK_D, offset passDw2>
.text:00401818 V_D <VM_PUSHONSTACK_D, offset passw2> ; "09876543"
.text:0040181D VDB <VM_DOCALL_RESCELLO_D_B, offset strToInt, 0Ch>
.text:00401823 V_D <VM_PUSHONSTACK_D, offset magicTable>
.text:00401828 V_D <VM_PUSHONSTACK_DP, offset passDw2>
.text:0040182D V_D <VM_PUSHONSTACK_DP, offset passDw1>

```

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.text:00401832          db VM_PROBABLYVMCALL_D
.text:00401833 savedVmEip dd offset someSubproc ; DATA XREF: .data:off_4033B8 ^ o
.text:00401833          ; .data:00403B65 ^ o
.text:00401837          VBD <VM_MOVEFROMMEMTOCELL_B_DP, 1, 403E44h>
.text:0040183D          VBB <VM_SUB_401720, 0, 1>
.text:00401840          V_D <VM_JMPNOZ_D, offset stru_401889>
.text:00401845          V_D <VM_PUSHONSTACK_D, offset magicTable+100h>
.text:0040184A          V_D <VM_PUSHONSTACK_DP, offset passDw2>
.text:0040184F          V_D <VM_PUSHONSTACK_DP, offset passDw1>
.text:00401854          V_D <VM_PROBABLYVMCALL_D, offset someSubproc>
.text:00401859          VBD <VM_MOVEFROMMEMTOCELL_B_DP, 1, 403E48h>
.text:0040185F          VBB <VM_SUB_401720, 0, 1>
.text:00401862          V_D <VM_JMPNOZ_D, offset stru_401889>
.text:00401867          V_D <VM_PUSHONSTACK_D, 30h>
.text:0040186C          V_D <VM_PUSHONSTACK_D, 0>
.text:00401871          V_D <VM_PUSHONSTACK_D, offset aWowReallyNiceW> ; "Wow, really nice, waiting for y
.text:00401876          VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:0040187C          V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:0040187E          VDB <VM_DOCALL_RESCELLO_D_B, offset j_user32_MessageBoxA, 10h>
.text:00401884          V_D <VM_MAKEVMJUMP_D, offset byte_4018A6>
.text:00401889 stru_401889 V_D <VM_PUSHONSTACK_D, 10h> ; DATA XREF: .text:00401840 . o
.text:00401889          ; .text:00401862 . o
.text:0040188E          V_D <VM_PUSHONSTACK_D, 0>
.text:00401893          V_D <VM_PUSHONSTACK_D, offset aSerialIsInvali> ; "Serial is invalid!"
.text:00401898          VBD <VM_MOVEFROMMEMTOCELL_B_DP, 0, 403BA0h>
.text:0040189E          V_B <VM_PUSHFROMCELLTOSTACK_B, 0>
.text:004018A0          VBD <VM_DOCALL_RESCELLO_D_B, offset j_user32_MessageBoxA, 10h>
.text:004018A6 byte_4018A6 db VM_SUB_401302 ; DATA XREF: .text:0040178B . o
.text:004018A6          ; .text:004017D2 . o ...
.text:004018A7 someSubproc V_B <VM_PUSHFROMCELLTOSTACK_B, 5>
.text:004018A7          ; DATA XREF: .text:savedVmEip . o
.text:004018A7          ; .text:00401854 . o ...
.text:004018A9          VBB <VM_SETCELLFROMCELL_BD_BS, 5, 4> ; opc
.text:004018AC          VBD <VM_ADDVALTO_CELL_B_D, 4, 8>
.text:004018B2          V_B <VM_PUSHFROMCELLTOSTACK_B, 3>
.text:004018B4          V_B <VM_PUSHFROMCELLTOSTACK_B, 6>
.text:004018B6          V_B <VM_PUSHFROMCELLTOSTACK_B, 7>
.text:004018B8          VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFFCh>
.text:004018BE          VBD <VM_SETPTRFROMVAL_BD_DS, 5, 0>
.text:004018C4          VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFFCh>
.text:004018CA          VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFF8h>
.text:004018D0          VBD <VM_SETPTRFROMVAL_BD_DS, 5, 20h>
.text:004018D6          VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFF8h>
.text:004018DC          VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFF0h>
.text:004018E2          VBB <VM_SETCELLFROMCELLPTR_BD_BS, 6, 5>
.text:004018E5          VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFF0h>
.text:004018E8 stru_4018EB VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFF8h>
.text:004018E8          ; DATA XREF: .text:004019AA ^ o
.text:004018EB          ; start
.text:004018F1          VBB <VM_SETCELLFROMCELLPTR_BD_BS, 1, 5>
.text:004018F4          VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFF8h>
.text:004018FA          VBB <VM_SETCELLFROMCELLPTR_BD_BS, 0, 6>
.text:004018FD          VBD <VM_ADDVALTO_CELL_B_D, 6, 4>

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.text:00401903      VBB <VM_XORCELLBYCELL, 3, 3>
.text:00401906      VBB <VM_ANDCELLS_BD_BS, 1, 0>
.text:00401909      V_D <VM_JMPIFZ_D, offset gotBitz1>
.text:0040190E      moarBitz1  VBB <VM_SETCELLFROMCELL_BD_BS, 2, 1>
.text:0040190E      ; DATA XREF: .text:00401920 ^ o
.text:00401911      VBD <VM_SUBVALFROMCELL_B_D, 2, 1>
.text:00401917      VBD <VM_ADDVALTO_CELL_B_D, 3, 1>
.text:0040191D      VBB <VM_ANDCELLS_BD_BS, 1, 2>
.text:00401920      V_D <VM_JMPNOZ_D, offset moarBitz1>
.text:00401925      gotBitz1  VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFF4h>
.text:00401925      ; DATA XREF: .text:00401909 . o
.text:0040192B      VBB <VM_SETCELLFROMCELLPTR_BD_BS, 1, 5>
.text:0040192E      VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFF4h>
.text:00401934      VBB <VM_SETCELLFROMCELLPTR_BD_BS, 0, 6>
.text:00401937      VBD <VM_ADDVALTO_CELL_B_D, 6, 4>
.text:0040193D      VBB <VM_XORCELLBYCELL, 7, 7>
.text:00401940      VBB <VM_ANDCELLS_BD_BS, 1, 0>
.text:00401943      V_D <VM_JMPIFZ_D, offset gotBitz2>
.text:00401948      moarBitz2 VBB <VM_SETCELLFROMCELL_BD_BS, 2, 1>
.text:00401948      ; DATA XREF: .text:0040195A ^ o
.text:0040194B      VBD <VM_SUBVALFROMCELL_B_D, 2, 1>
.text:00401951      VBD <VM_ADDVALTO_CELL_B_D, 7, 1>
.text:00401957      VBB <VM_ANDCELLS_BD_BS, 1, 2>
.text:0040195A      V_D <VM_JMPNOZ_D, offset moarBitz2>
.text:0040195F      gotBitz2  VBB <VM_XORCELLBYCELL, 3, 7> ; DATA XREF: .text:00401943 . o
.text:00401962      VBD <VM_ANDCELLS_BD_BS, 3, 1>
.text:00401968      VBD <VM_ADDVALTO_CELL_B_D, 5, 4>
.text:0040196E      VBB <VM_SHLCELLPTRVALBYCELL_BD_BS, 5, 1>
.text:00401971      VBD <VM_SUBVALFROMCELL_B_D, 5, 4>
.text:00401977      VBD <VM_ADDVALTO_CELL_B_D, 5, 4>
.text:0040197D      VBB <VM_ORCELLPTRVALBYCELL_B_B, 5, 3>
.text:00401980      VBD <VM_SUBVALFROMCELL_B_D, 5, 4>
.text:00401986      VBD <VM_ADDVALTO_CELL_B_D, 5, 8>
.text:0040198C      VBD <VM_SUBVALFROMCELLPTR_BD_DS, 5, 1>
.text:00401992      VBD <VM_SUBVALFROMCELL_B_D, 5, 8>
.text:00401998      VBD <VM_ADDVALTO_CELL_B_D, 5, 8>
.text:0040199E      VBD <VM_CMPVALWITHCELLPTR_BD_DS, 5, 0>
.text:004019A4      VBD <VM_SUBVALFROMCELL_B_D, 5, 8>
.text:004019AA      V_D <VM_JMPNOZ_D, offset stru.4018EB> ; start
.text:004019AF      VBD <VM_SUBVALFROMCELL_B_D, 5, 0FFFFFFFCh>
.text:004019B5      VBB <VM_SETCELLFROMCELLPTR_BD_BS, 0, 5>
.text:004019B8      VBD <VM_ADDVALTO_CELL_B_D, 5, 0FFFFFFFCh>
.text:004019BE      V_B <VM_POPFROMCELLTOSTACK_B, 3>
.text:004019C0      V_B <VM_POPFROMCELLTOSTACK_B, 6>
.text:004019C2      V_B <VM_POPFROMCELLTOSTACK_B, 7>
.text:004019C4      VBD <VM_ADDVALTO_CELL_B_D, 4, 0FFFFFFF8h>
.text:004019CA      V_B <VM_POPFROMCELLTOSTACK_B, 5>
.text:004019CC      V_B <VM_DOMAKERET_B, 3>

```





