

## **Programmers' and Code Inspectors' Checklist:**

Is every array index and pointer arithmetic operation...

Okay given the preconditions and data assumptions?

Checked for size before data is entered into the buffer?

Is every library function call...

A safe library function call?

Given the correct input in terms of number of characters or size of the buffer? Be careful of off-by-one errors.

Has all reused code...

Been inspected for buffer overflow problems?

Been checked for differences in data size such as the difference between ASCII and UNICODE?

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**This document** is part of a larger package of materials on buffer overflow vulnerabilities, defenses, and software practices. See <http://nsfsecurity.pr.erau.edu> for more information.

## Testers' Checklist:

Were all string inputs tested with a very long string to see if...

The program crashes?

Data is corrupted?

Were all non-string buffered inputs tested with too much data to see if...

The program crashes?

Data is corrupted?

Were all inputs that get reformatted into a buffer tested...

With their maximum and minimum values?

On the boundaries of all other partitions (i.e. you should test something with zeros in it like 4005 or 4000 for a program that converts decimal integers to ternary strings)?

Was all of the new code tested...

On every platform that the software is intended to run on?

With all possible settings that could affect it?

Was all of the old code tested...

Under the new assumptions?

With any changes in data size such as the difference between ASCII and UNICODE?

On every platform that the software is intended to run on?

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Also available are:

- Demonstrations of how buffer overflows occur (Java applets)
- PowerPoint lecture-style presentations on an introduction to buffer overflows, preventing buffer overflows (for C programmers), and a case study of Code Red
- Checklists and Points to Remember for C Programmers
- An interactive module and quiz set with alternative paths for journalists/analysts and IT managers as well as programmers and testers
- A scavenger hunt on implications of the buffer overflow vulnerability

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